Goal is to improve the typing speed of students to improve the speed at which assignments and labs are completed

Longrun ergonomics with proper finger placement

Take advantage of existing systems with APIs

Progress being track

Baseline wpm

Goals

Tournaments

Between class

Badges and aqards and achievements

Friendly competition between years and classes

1 vs 1

Profs and students can create challenges

Challenge prof

For a v1 we don’t need to

Using api to implement lead code

Heritage college login

Can see all students

[rpfs cam choose whos in the challenges

Group vs group or class vs class

Sort ranking by different standards

See improvement over time

Milestone and awards

Completed first typing lesson and then increment that

Ones that promote social engagement

Rolling average for typing speed instead of total average

Baseline from when you started

Teachers can create their own mini achievements for classes

If possible with different apis bring in lessons for ergonomic typing and lessons

Profs have admin rights

Possibly another role for admin rights

Law 25

Live tournaments and challenges but also can have it not be live

When you first log in show dashboard with classes your in, etc

Flagging for cheating

Possibly complex to get integrations to work together

Daily, weekly, all time leaderboard

Competitive tiers, bronze, silver, gold, by typing speed

Reports summarizing student stats and progress

Need some type of way to easily access other users to challenge

Username instead of first name last name

Should be able to handle all comp sci students at once

Design with scalability in mind

Version one would not have the typing in the app

Match what the IT department does when students and teachers leave the course / school

Possible dark mode